This directory includes the following files and folders

- lut directory (contains info export files of lookup table for esi symbology)
    - esiarc.lut.e00 (lookup table for esi shoreline type linesets)
    - esipoly.lut.e00 (lookup table for esi polygon features to esi shadeset)
    - socarc.lut.e00 (lookup for management cover to esi lineset)
    - socpnt.lut.e00 (lookup for socecon point data to esi markerset)
- txtfiles directory (contains text descriptions of the following symbolset export files)
- esi.lin.e00 (single and double esi shoreline line symbols)
- esi.mrk.e00 (esi markerset)
- esi.shd.e00 (esi shadeset)
- esi1.lin.e00 (triple shoreline line symbols beginning with 1 (e.g. 1A/2A/7))

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    .
    .
- esi10.lin.e00 (triple shoreline line symbols beginning with 10 (e.g. 10A/6A/9A))
- fnt039.e00 (ARC/INFO IGL font pattern)
- fnt040.e00 (ARC/INFO IGL font pattern)

The above files were created with ARC/INFO 8.1 on an NT platform.
They should operate correctly on any UNIX or NT platform running ARC/INFO 7.0 or later.

The files fnt039 and fnt040 must be installed in the $ARCHOME/igl63exe directory before starting ARC/INFO.
These files contain the font patterns used to create the markerset.

The esi.lin, esi.shd, and esi.mrk files may be stored any where on the disk,
but can be accessed more easily from the $ARCHHOME/symbols directory.

You may need to contact your system administrator to install the files into the above directories.

NOTE: The esi symbolset (esi.lin, esi.mrk, esi.shd) can be used for general symbolization and viewing of the esi data. However, due to lineset size restraints the esi line symbology is split into 11 linesets, 1 set (esi.lin) for all single and double shorelines and 10 sets (esi1.lin - esi10.lin) representing triple shoreline symbology. To properly symbolize esi triple shorelines the lineset used must match the first esi value of the triple shoreline type. For example, an AML plotting esi shoreline symbology would first select all single and double shorelines and plot these using the esi.lin lineset, then select triple shorelines beginning with 1A or 1B and plot these with the esi1.lin lineset, and so forth....